

	THOMAS ADEWUMI UNIVERSITY, OKO-IRESE
Faculty	Computing and Applied Sciences
Department	Mathematical and Computing Science
Program	Computer Science
Course Code	CSC 415
Course Title	FORMAL MODELS OF COMPUTATION
Study Year	4
Credit Hours	3
Contact Hours	36
Pre-requisite	
Status	Elective
Semester	First
Mode of Assessment	Lecture, Assessment and Practical
Mode of Delivery	<ul style="list-style-type: none"> • Classroom Lectures • Laboratory Practical Sessions
Assignment practical	10%
Test	20%
Examination	70%
Total	100%
Course Lecturer and Instructor	
Course Description	Formal models of computation are abstract mathematical frameworks used to study and analyze the behavior of computational systems. These models provide a theoretical foundation for understanding the capabilities and limitations of various computing devices and algorithms.
Course Objectives	<p>To teach the students :</p> <ul style="list-style-type: none"> • concepts of formal models of computation • the Church-Turing thesis • lambda calculus • Syntax and basic operations • Introduction to finite automata • Deterministic and non-deterministic finite automata • Regular expressions and their equivalence to finite automata
Learning Outcome	<p>At the end of the course, students will be able to:</p> <ul style="list-style-type: none"> • Different formal models of computation • Use lambda calculus • Describe different types of automata • Introduction to other models of computation (e.g., Petri nets, cellular automata) • Give comparison and analysis of different models • State the applications of alternative models in specific domains
Detailed course contents	Automata theory: Roles of models in computation. Finite-state Automata, Push-down Automata, Formal Grammars, Parsing, Relative powers of formal models.

	<p>Basic_computability: Turing machines, Universal Turing_Machines, Church's thesis, solvability and Decidability.</p> <p>[Introduction to language structures; languages and their representations; Grammars; Formal notations, types, Chomsky's Language hierarchy; sentence generation and recognition; derivations; Ambiguity and syntax trees; precedence grammars, recognizers. Regular grammar and finite state automata; context-free grammars; Chomsky, Greibach Normal Forms, Push-Down Automata, LR(K), grammars, recursive languages; semantics. Lab. Exercises.]</p>
--	---

Course Contents Sequencing

Weeks	Detailed Course Outline	Allocated Time
WEEK 1, 2	<p>Introduction to Computability Theory</p> <ul style="list-style-type: none"> • Overview of formal models of computation • Introduction to the Church-Turing thesis • Turing Machines and their properties • Decidability and undecidability • Rice's theorem and the halting problem 	6 Hours
WEEK 3, 4	<p>Lambda Calculus</p> <ul style="list-style-type: none"> • Introduction to lambda calculus • Syntax and basic operations • Reduction strategies (e.g., beta-reduction) • Church encoding and its applications • Turing-completeness of lambda calculus 	6 Hours
WEEK 5, 6	<p>Finite Automata and Regular Languages</p> <ul style="list-style-type: none"> • Introduction to finite automata • Deterministic and non-deterministic finite automata • Regular expressions and their equivalence to finite automata • Closure properties of regular languages • Pumping lemma for regular languages <p style="text-align: center;">C.A Test</p>	6 Hours
WEEK 7, 8	<p>Context-Free Languages and Pushdown Automata</p> <ul style="list-style-type: none"> • Introduction to context-free grammars • Derivations and parse trees • Pushdown automata and their relation to context-free grammars • Context-free pumping lemma 	6 Hours

	<ul style="list-style-type: none"> • Closure properties of context-free languages 	
WEEK 9, 10	<p>Context-Free Languages and Pushdown Automata</p> <ul style="list-style-type: none"> • Introduction to context-free grammars • Derivations and parse trees • Pushdown automata and their relation to context-free grammars • Context-free pumping lemma • Closure properties of context-free languages 	6 Hours
WEEK 11, 12	<p>Other Models of Computation</p> <ul style="list-style-type: none"> • Introduction to other models of computation (e.g., Petri nets, cellular automata) • Comparison and analysis of different models • Applications of alternative models in specific domains • Limitations and open questions in the field <p>C.A Test</p>	6 Hours
	REVISION	
<p>READING LIST:</p> <ul style="list-style-type: none"> • Introduction to the Theory of Computation by Michael Sipser • Computability and Logic by George S. Boolos, John P. Burgess, and Richard C. Jeffrey • Introduction to Automata Theory, Languages, and Computation by John E. Hopcroft, Rajeev Motwani, and Jeffrey D. Ullman • Theory of Computation by Dexter C. Kozen • An Introduction to Formal Languages and Automata by Peter Linz 		